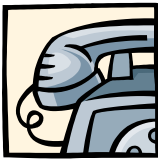




## STEPS FOR ACCESSING FUN ACTIVITIES ON THE INTERNET

1. Before accessing fun and free activities on the Internet, check with your principal or instructional technology department to make sure that downloading programs is allowed in your district. Many districts have controls put on computer systems that are networked to protect the systems from viruses, hackers, and a host of other reasons.
2. If you are able to download Internet sites, ask a person in the instructional technology person in your building or district if your disk operating and/or network system will support the activities that you want to access. In some cases, computers don't have enough memory to support the programs you want to use. If there is not enough memory, the time it takes to download programs will increase.
3. You may be able to use a "stand alone" computer (one that is not networked to the district's networking system). "Stand alone" computers will allow your students to participate in computer activities as a reinforcers. Ask you principal if you can use the "stand alone" for this purpose before downloading any new programs.
4. Find out if you have direct Internet access rather than a dial up access. If you have to use a dial-up network, it may take a lot longer to access activities and download programs. Sometimes computers can be equipped with an Ethernet card which requires a special kind of cable and phone jack. You may want to check to see if you can adapt a computer in your classroom if you are not able to access the Internet directly.



5. Read the descriptions under each of the websites. It will tell you if you need to download a "flash player" in order to access a program. If you have a newer computer model (e.g., PC Windows 98 or Mac Os, or higher), you shouldn't have any trouble downloading a media player. The type of Internet connection system that you have and the amount of memory on your computer will determine how long it will take to download a "flash player." Macromedia Shockwave™ is a common flash player that is free and takes about nine minutes or longer in order to download. Once flash player is downloaded, it is ready to use and you will not have download it again.



6. Be prepared to have everything operating prior to offering computer game time as a reinforcer. Students can be impatient and the strength of their reward will decrease if they have to wait a long time to play computer games. If something doesn't work quite right, don't despair. There is usually someone in the building who can help. Even the best technology people chant with their fingers crossed, "Please, please, please technology work."



**"Please, please, please technology work!!"**